

FIG. 1

TODOUR LOUNDS

FIG. 1A

TD - 171 3/7 Secondary Texture Connection to Cache Memory Pipe Unit Address Data Message Stream (128 bits + 10 bit tag Texture Texture Address Format 512 bit pixel data Unit Unit Texture Arbiter Texture Pipe 0 Texture Pipe n From Pixel Cache Context · Router VTG Unit Command Address Data To GPIO Upload Texture Texture Host DMA Unit Address **Format** Out Context Unit Unit Unit Unit LB Cache Address Data LB Depth **GSD** Address Set Up Unit

Unit

Unit

FIG. 1B

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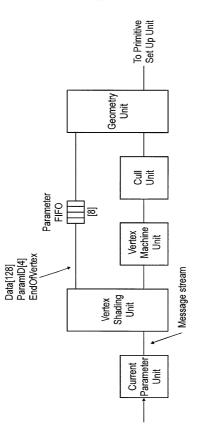


FIG. 1C



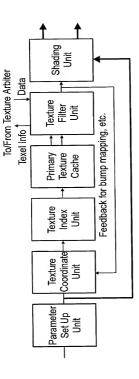




FIG. 1D

HOCONTACT CONTOCA

FIG. 1E

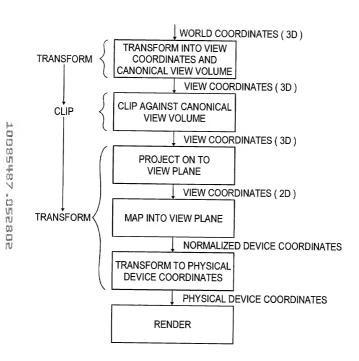


FIG. 2